Session highlights

Connect people to parks
Use new & improved tools for planning & assessment
Let your mind wander
Commit to a healthy lifestyle
Design for walkability & connectivity/engage youth
Advance active living policies
Consider whole measures values for community health
Explore trends in sustainable tourism
Use vulnerable moments to pitch preparedness
Be proactive preparing for vulnerable populations—children, elderly, animals
Leave a legacy
Become a mentor
Connecting some of the dots

Dot connections

- Tool dots
  - CrowdGauge
  - Brainstorm Anywhere
  - Walkshops with WALKscope
  - Scenario planning tools
  - NatureServe
  - Tactical Urbanism
  - Value mapping
  - Active Design Guidebook

- Idea dots

- Organization dots
Connecting some of the dots

- Tool dots
  - GitHub model to encourage collaboration and innovation
  - HUD SCI Capacity Building Model
  - Youth engagement techniques
  - Digital Divide not what it used to be
  - Concerns of the far right

- Idea dots
  - Look to leading news agencies on communicating with complexity
  - Open data framework
  - Kickstarter fundraising
  - Loss avoided research at FEMA
  - Link to Airbnb type apps
  - Crowdsourcing data for outreach and feedback

- Organization dots
Connecting some of the dots

Dot connections
  Idea dots
    Tool dots
      Organization dots
        Code for America
        Open Plans
        Open Planning Tools Group
        Trust for Public Lands
        GroundWork US
        Rails to Trail
        HUD Office of Economic Resiliency
        EPA Smart Growth Office
        IAP2 or IISC for Facilitation and Engagement Training
        FEMA Recovery and Capacity Building
        CityBuild
        Center for Active Design
        NatureServe
We’re disconnected
- Thought Leaders
- Change Agents
- Pioneers
- Servant Leadership

WALK OUT WALK ON

MARGARET WHEATLEY | DEBORAH FRIEZE

A LEARNING JOURNEY INTO COMMUNITIES DARING TO LIVE THE FUTURE NOW

By the bestselling author of Leadership and the New Science
One theory of change

Where are you choosing to participate?

giving hospice to the old →
supporting emergence of the new →

reflecting →

illuminating the choice
Key considerations

- How will decisions be made
- Who has a stake in the outcome
- Roles at different stages of the process

Participation Spectrum

Inform | Consult | Involve | Collaborate | Empower

Influence over decisions

Source: International Association for Public Participation
Be clear on intention

Inform | impart information
Consult | seek information or feedback
Involve | engage as participants
Collaborate | work as partners
Empower | place final decision-making in the hands of the public
Promise to the stakeholders

Inform  we will keep you informed
Consult
Involve
Collaborate
Empower  we will implement what you decide
Promise to the stakeholders

Inform
Consult
Involve
Collaborate
Empower

we will work with you to ensure your concerns and aspirations are reflected in the alternatives developed
The art and science of engagement
Practices

**Circle** – a leader in every chair

**Open Space Technology** – group creates agenda

**World Café** – small clusters around a common question

**Exploratory Scenario Planning** – understanding linkages

**Appreciative Inquiry** – focus on what works
Open Space Technology

Five Principles

1. Whoever comes is [sic] the right people …
2. Whenever it starts is the right time …
3. Wherever it is, is the right place …
4. Whatever happens is the only thing that could have
5. When it's over, it's over …

One Law

1. The law of 2 feet
Appreciative Inquiry

DISCOVER – the best of what is
DREAM – vision for the future
DESIGN – define, plan, prioritize
DEPLOY - implement the design

Build around what works, rather than fix what doesn’t
Group exercise

• Circle
  - what are the characteristics of a healthy community?

• Open Space Technology
  - 8 topics to discuss

• World Café
  - build on previous conversation & bridge topics

• Report out
  - in the spirit of AI, identify 1 idea to share with group moving forward
You never change things by fighting the existing reality. To change something, build a new model that makes the existing model obsolete.” - Buckminster Fuller
Thank you!

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